Spring Phase	(Character:	Year:)

Note: Other than the solo, no Spring Phase rolls generate checks. Starting PCs skip their first Spring Phase.

1. Solo Scenario during Last Winter

If PC wants a solo (for an extra check) they can nominate an Attribute, Skill, Trait or Passion to roll and suggest a scenario.

2. Attribute, Skill, Trait and Passion (ASTP) Glory

2a. Glory per ASTP

Check	Glory
1	Equal to ASTP value
X or *	Double ASTP value

2b. ASTP loss: * reduces ASTP by one point.

2c. Erase checks.

3. Aging. If 35+ years old then roll HT for each Attribute. Luck cannot be used for these rolls.

Result	Attribute Loss
Crit or Success	None
Failure	Lose 1 point
Fumble or 17/18	Lose 2 points

4. Economic Circumstance

Status	Effects
Free Lance	Stable Roll -2, Child Survival -2
Knight or Vassal Knight	No modifiers
Banneret Knight	Child Survival +1
Baron/Count or greater nobility	Stable Roll +3, Child Survival +2, Childbirth +3

5. Stable Rolls. Remember Economic Circumstance.

Roll per horse not in your herd (usually anything better than a Charger). Horse fate does not override adventuring events.

3d Roll	Result
3-5	Horse dies this year
6	Horse crippled this
7+	Horse is healthy

6a. Marriage

For Vassal Knights:

- 1) Below Class: Homage (Lord) roll. If success then marriage worth 10 glory.
- 2) Above Class: Only through game play.
- 3) Within Class: Courtesy roll. If success can either wait a year (with a cumulative +1 on marriage table) or roll now.

3d Roll	Spouse's Rank	Manors	Glory
3-8	Wealthy Commoner	0	0
9	Child of esquire	0	10
10	Child of household knight	0	50
11	Eldest child of rich vassal knight	0	100
12-17	Child of vassal knight	0	100
18-22	Heir(ess) of vassal knight	1	100
23-24	Heir(ess) of wealthy vassal knight	2	300
25+	Younger child of baron	1	250

For nobles:

- 1) Below Class: As for Vassal Knight within class.
- 2) Within or Above Class: Only through game play.
- 6b. Children Childbirth for This Year

If married, roll for Childbirth. If not married, may roll if player wishes. Remember Economic Circumstance.

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3d Roll	Childbirth
3-10	No children
11	Child dies at childbirth, spouse dies later
12	Child born, but spouse dies later this year
13	Twins born
14+	Child born

Child gender. d6: odd = female, even = male

6c. Children - Child Survival for This Year

Roll for each child under 15 years of age, including newborn children. Remember Economic Circumstance.

3d Roll	Result
3-6	Child dies this year
7-10	Child ill this year, but lives
11+	Child lives

6d. Family Event for This Year

a. Event

3d Roll	Event
3	Family member missing or lost (see table b)
4	No event
5-6	Family member missing or lost (see table b)
7	Marriage of (see table b)
8	Death of (see table b)
9	Marriage of (see table b)
10-11	Birth in family of (see table b)
12	No event
13	Scandalous rumor (see table b then c)
14	Marriage of (see table b)
15-16	Family member missing or lost (see table b)
17	No event
18	Family member missing or lost (see table b)

b. Family Member

3d Roll	Family Member
3-5	Grandfather
6	Uncle
7	Brother
8-9	Roll d6: 1-3 = Father, 4-6 = Mother
10	Brother
11	Sister
12	Roll d6: 1-3 = Male or 4-6 = Female Cousin
13	Roll d6: 1-3 = Father, 4-6 = Mother
14	Sister
15	Aunt
16-18	Grandmother

If result doesn't make sense then roll again. If second roll doesn't make sense then no event.

b. Scandalous Rumor (only if table a = 13)

3d Roll	Scandal
3-5	Insulted a lord
6	Impoverished, badly in debt
7	Adulterer
8	Cheated at a tournament
9	Roll d6: 1-3 = Kidnapper or 4-6 = Murderer
10-11	Illicit love affair
12	Roll d6: 1-3 = Heretic or 4-6 = Necromancer
13	Horse-thief
14	Adulterer
15	Illicit love affair
16-20	Roll again (reroll 16-18), this time rumor is proved true

- 7. Total Glory.
- 8. Level Advancement.